

Museum of Edinburgh & People's Story

MUSEUM OF EDINBURGH & PEOPLE'S STORY First level



edinburghmuseums.org.uk







HISTORY

Brief history of both buildings

- Museum of Edinburgh used to be called Huntly House and was made up from several buildings.
- It is over 400 years old. Back in 1517 it was not one single building but three. In 1570, they were combined into a single building. Whilst this work happened, they extended the front of the building by 10 foot (into the street).
- A popular name for building was 'The Speaking House' can you see why this might be?
- The main front door for the property was not at the front, rather it is through the Bakehouse Courtyard and to the right. This was a security feature of many older properties.

Can you find the original front door?

- The People's Story Museum used to be called the Canongate Tolbooth. This building is over 400 years old! It was built for Sir Lewis Bellenden.
- This was once the main hub for the local area- the building had many uses including: a courthouse, a jail, a town council meeting place, tolls and tax collection, later being used as a fire station, library, registrar office, reading room and police office it also incorporated living spaces!
- Can you see any evidence of the building's past?
- Which animal can you see forming part of the crest?
- Why do you think this animal was chosen?

SPEND SOME TIME LOOKING AT THE TWO BUILDINGS

Museum of Edinburgh

Look for the original front door (*go through the Bakehouse Courtyard*).

What language are the signs on the front of the museum written in?

What do you think they say?

The People's Story Museum

Distinguishing features – the clock, the bars on the windows, various entrances, the stag etc.

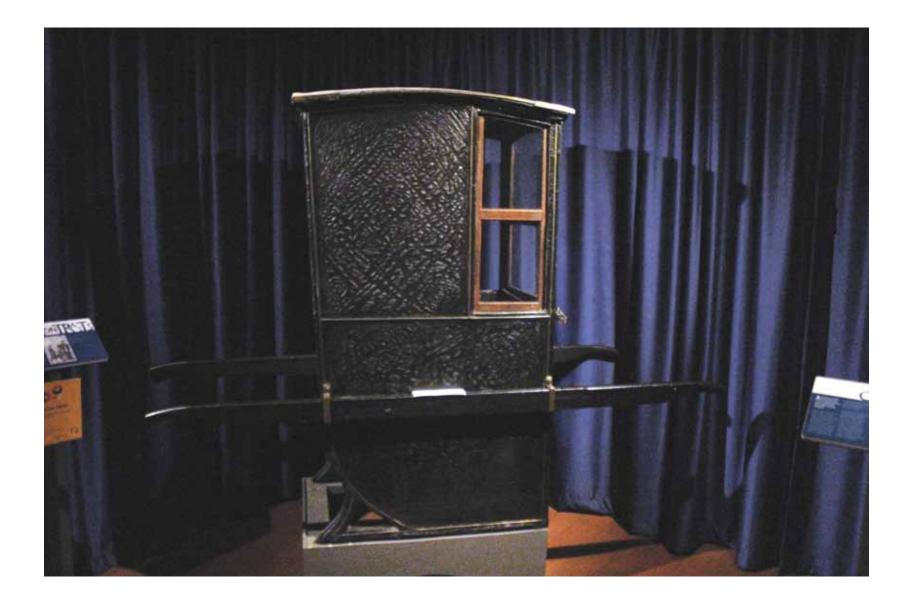
What similarities do the two buildings share?

What do you think the museums will be about?

Why do you think the museums are linked for this trail?









GALLERY 1

The Museum of Edinburgh

The Museum of Edinburgh has two entrances, either through the shop (directly from the street) or via the courtyard.

To access the museum you climb a set of spiral stairs.

Please note that Gallery 1 has low level lighting for conservation purposes.

Take care in the museum- be aware that there are odd steps, low ceiling height, small rooms and narrow doorways throughout.

This gallery has information and artefeacts which highlight different aspects of Edinburgh city- all contributing to make it into the city you see today: ideas, arts, contrasts, power, pageantry and trade.

Please do not touch any of the objects on display.

Much of the Old Town was accessible via small, narrow wynds and closes – normal carriages could not fit these tight spaces but the wealthy people would not want to walk through the streets (they were crowded and filthy). Therefore, there were many sedan chairs available to hire, along with their 'chairmen' - there were 2 men per sedan. Some wealthy people owned their own sedans.

This sedan is an 18th century painted wooden one.

There is a surviving sedan shed just along the road at Tweeddale Court which you can still see.



Some extra information about sedans and fares.

Taken from: www.bbc.co.uk/ahistoryoftheworld/objects/y_U8R2HIRaeDU3I-H26BPMA

Edinburgh fares listed in 1768 show suggested fees of:

6d (2.5p) for any journey within the city

1 shilling and 6d (7.5p) for a journey which went half a mile out of the city

4 shillings (20p) for a whole day

Can you find anything else in this room which is interesting?

Questions

What were these sedan chairs for?

Why didn't people want to walk?

How many people do you think could fit inside?

Do you think they were comfortable? Why do you think this?

How did they move?

How many people do you think carried them?

Do you think this was a good job?

Do you think it was a well paid job?

How were the sedans in the right place at the right time? How would you book one?

What else can you learn about the Old Town from this?





GALLERY 2

The National Covenant

Heading to Gallery 3, you pass through Gallery 2 and the National Covenant.

Due to the significance of the National Covenant, it is worth taking a look as you make your way through. This is a copy of the covenant signed in 1638.

Fun to learn how they made the parchment (although possibly a tad gruesome).

Parchment was made from animal skin, it would be soaked in a lime solution which would help remove the fir and then the skin was stretched and scraped over several days before being used. On this one you can see a cut, (stitched) in the top right corner, this was probably made when the deer was slaughtered. There is an interactive screen if you want to look at more information about this turbulent period of Scottish history.

There is a Lobster-Tail Helmet (from 1700) as would have been worn by the Covenanters and a Basket-hilted Sword (again c.1700) on display.

There is a painting of condemned covenanters on their way to execution (again possibly a bit gruesome).



GOOD TO KNOW:

There is a room just off Gallery 3 (called the Pinkie Room), whilst this is a small space – it provides a quiet corner within the museum.







GALLERY 3 (AND THE PINKIE ROOM)

The Old Town

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PLEASE REMEMBER THAT THERE ARE IRREGULAR STEPS AND LOW CEILING HEIGHTS THROUGHOUT THE MUSEUM.

Spend some time in this gallery and encourage your group to use the information in the cases and on the walls to try and find answers to the questions below.

Why was the Old Town called Auld Reekie?

Toilets of the Old Town.

Can you find the toilet in this room?

What does it look like?

Why did they use chamber pots?

Once people had been to the toilet in the chamber pot, what did they do with waste?

When did they get rid of the waste?

What does 'Gardyloo' mean?

Why did they throw the waste out of the windows?

Shoes and Pattens

What were the shoes made from? Are they the same as shoes you wear today? How are they the same? How are they different? What are pattens? Why were they necessary? Do you think they would work?

Role play:

Can you imagine throwing your waste out of the window? Don't forget to call out 'Gardyloo'!











GALLERY 4

Model of the Old Town

Look at the models of the Royal Mile. You can use the information from the displays around the room to help you answer the questions.

Questions

Does the Royal Mile look the same now as it did in the past?

What are the similarities?

What are the differences?

(Don't forget you can look out of the window to help compare).

Can you spot the Museum of Edinburgh and the People's Story?

Do the museums still look the same today? How have they changed?

Can you spot the church (on the model) - does anyone know what this church is called?

Can you find out why this part of the Royal Mile was called the Canongate?

What do you think it was like living in the Old Town? Use evidence from the rest of this gallery to help answer this question.

Some helpful ideas: think about the sights, smells, sounds, people, weather and how busy it was.

Would you have liked to live in the Old Town back then? Why?

Why was the Old Town called 'Auld Reekie'?

Why did the city grow upwards rather than outwards?













Water, waste and defenses!

PLEASE BE AWARE THIS IS A NARROW AREA OF THE MUSEUM.

Please spend time using the information panels to try and find the answers to these questions.

Why is water important?

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When was the first piped water supply introduced into Edinburgh?

What were the pipes made from?

Where did this water come from?

How did the water manage to travel to the city?

What measures were put in place to stop the wells drying up?

How did more wealthy people get the water into their homes?

What were the four animals at Comiston Spring House? And what were they for?

What do you think this room might have been in the past?

How did they get the water to the kitchen?

Do you think cooking here would have been easy or hard? Why do you think this?

Look for the chute where they would throw the waste?

It was probably a kitchen - because of the stone floor and fireplace. The fireplace has evidence of many iron hooks - from which the cooking cauldrons were hung.

This room had a waste chute - so rather than opening a window and throwing all the waste out of the window, they were able to dispose of their waste down this chute.

What is a loophole? Why did this building have a loophole?

Loopholes were part of the defensive structure of a building - needed because Scotland was a dangerous and turbulent place to live right up until the 19th century. You can see many signs of defensive architecture throughout Scotland, including castles, forts, pele towers, fortified houses to protect inhabitants - as seen here and in other places in the Old Town.

Be sure to get down and have a good look at the loophole. What can you see?

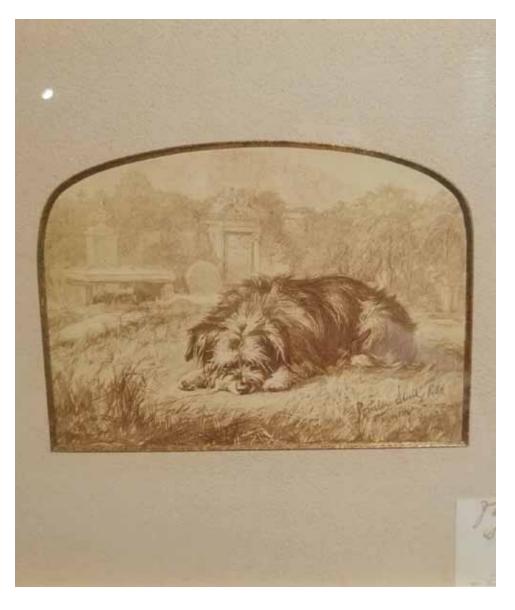




Role play:

Can you slink like a fox or flap your wings like a swan?







GALLERY 5

Local legends, the New Town Gallery and more

Before heading across the road to **The People's Story Museum** - there are some more fascinating galleries which highlight different aspects of Edinburgh's incredible past.

There are wonderful displays of **Silver and Long Clocks** which lead you to the New Town Gallery – this gallery includes information about how the New Town came to be. It builds on the knowledge already gained about the Old Town and furthers understanding about how and why Edinburgh is the city it is today.

In the **New Town Gallery** – it explains about the competition to design the new city, won by **James Craig**. Two of his designs are on display at certain times through the day.

In **Gallery 8** there is a case highlighting the legendary story of **Greyfriars Bobby**.

There are further galleries showing a large collection from **Haig** (WW1), **period costumes**, **pottery** and **glassware**.

To recap:

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- People threw waste into the streets (calling Gardyloo).
- The streets were narrow and close together.
- People used sedan chairs to be transported through the city.
- Rich people had lovely clothes and shoes.
- Shoes had protective pattens to keep them from getting dirty.

Head to the People's Story Museum.

Please be aware that this road can be very busy. There is a zebra crossing just along from the museum (heading towards the castle and to the left as you leave the Museum of Edinburgh).

As you enter the People's Story Museum please be aware that there is a small reception area.

The first part of this trail begins on the ground floor, just through from the reception area. This will build on the knowledge gained about life in the Old Town from the Museum of Edinburgh.





- Wealthy people had servants to help them.
- The city was busy and noisy. There was much illness.
- Buildings had gunloops and security measures.
- There was no running water into the houses you had to get it from fountains on the street.







The People's Story Museum

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Before heading into the building – spend a moment looking at the side and the stag on the front of the building. **Can the children show you their best stag impressions?**

Look for the illustration of the 'Old Town' house highlighting how people used to live 'cheek by jowl'. This example is from the 1700s. Using the information available to you in this section of the museum, answer these questions:

Questions

What is surprising about the example of the living arrangements for people in the Old Town?
How many people lived in this house? (24)
Can you find Alexander, Katherine and Janet?
Do they look poor or rich?
What do they eat?
Do they look happy?

What game is Janet playing? How old is she? Does she go to school? Have you ever played marbles before? Do you think it would be fun not to go to school? What will it mean for Janet? (She won't be able to read or write or count)



THE NEXT SECTION OF THE TRAIL LOOKS AT CRIME AND PUNISHMENT. THIS STARTS HERE IN THIS AREA OF THE MUSEUM AND THEN MOVES ROUND THE CORNER.







GALLERY 2

Crime and punishment

Use the information available and things you already know to answers these questions.

Questions

Can you find the punishment for robbery? Do you think this is a fair punishment? Do you think punishments are better then or now? What tool was used to catch suspects who were fleeing? Do you think this was effective?

• Looks a bit scary!

Why?

• There is a man holding a scroll of paper (yellowed colour), wearing a hat and uniform.

Who was this person?

What was his job?

Why was this job so important and crucial?

Why might this person sometimes need guards to protect him?

Role play:

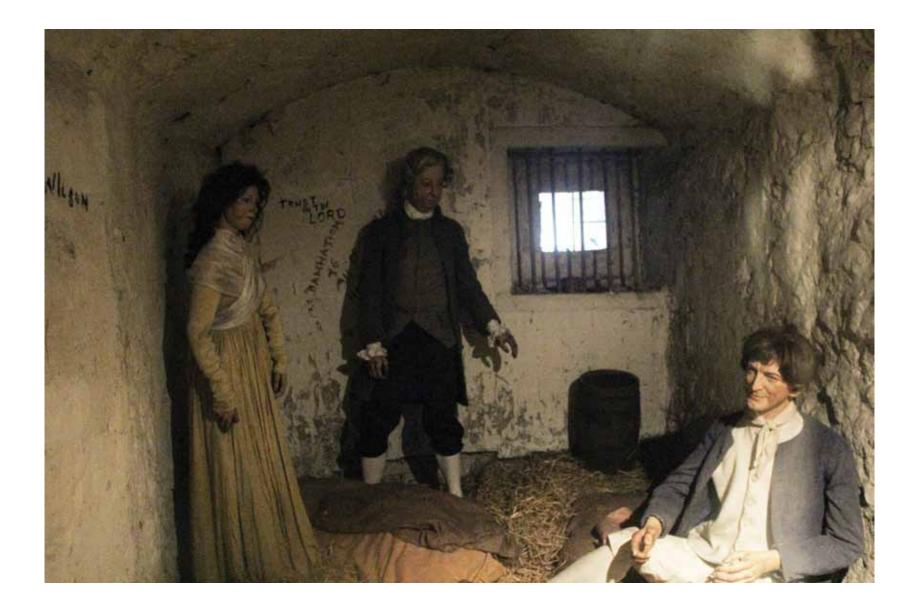
Get into small groups.

One can be the town crier, one can make a bell sound (ding-a-ling) and the others can be the townspeople. Swap over roles.

CONTINUE ROUND THE CORNER TO ANSWER THE NEXT FEW QUESTIONS









GALLERY 3

The prison cell

Use the information available, knowledge you already have and what you can see to help you answer the questions below.

Questions

• Look into the cell.

Describe what being in this cell would have been like?

How would it make you feel to be locked in here?

How many people are in the cell?

How many are men and how many are women?

Do you think that prisons today are better or worse than this cell?



HEAD UPSTAIRS AND BEAR LEFT INTO THE LARGE ROOM. AS YOU MOVE INTO THIS ROOM, YOU WILL PASS SOME OF THE OLD DOORS OF THE BUILDING. IT IS INTERESTING TO HAVE A QUICK LOOK AT THEM AS YOU PASS BY.

THIS LARGE ROOM HIGHLIGHTS THE MANY TRADES AND JOBS OF EDINBURGH THROUGH THE YEARS – IT ALSO FOCUSES ON CHANGES IN WORKING CONDITIONS AND HOW THE LIVES OF PEOPLE HAVE CHANGED WITH THE PASSAGE OF TIME.









Trades and jobs in Edinburgh

Can you find the fishwife and the servant?

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The life of a domestic servant in 1933.

What time does Annie start her day?

Does Annie have a husband?

Why did this kind of work become less popular?

• Take a look around this room and write down some key information about some of the jobs that interest you.

Which job was your favourite one in this room and why?

The life of a fishwife in 1953.

What time does Peggy start her day? How many hours a day does Peggy work? What does her husband do?

How many kids does she have?

What kind of clothes does she wear?

How heavy was her creel when full? Is this heavy?

Why was Peggy's life different to many other women at this time?





HEAD OUT OF THIS ROOM - BACK TO THE STAIRCASE. DIRECTLY AHEAD OF YOU ARE THE TOILETS. TAKE THE STAIRS ON THE RIGHT HAND SIDE.





The washhouse

Questions

Washhouse

• Look at the washhouse scene. Use the information gathered in the Museum of Edinburgh (about water) and try to answer these questions.

What is this room? What do they do here? Why don't they do this in their homes?

Kitchen

• Look at the kitchen scene.

What differences can you see when you compare this to your kitchen at home?

• Note down anything interesting from this scene.

Grove House

• Look at the Grove House scene.

What was Grove House? Is there anything like this today? Do you think having places like Grove House is a good idea? Why?

Heading through to the next room:

• Take a look and see if you find anything interesting.

What is a punk?



Role play:

Can you imagine doing the washing? Do an action of washing the clothes.

Can you role play being in the kitchen? Show your 'play' to the rest of the group.

THERE IS A VIDEO UPSTAIRS IN THE PEOPLE'S STORY MUSEUM WHICH IS INTERESTING TO WATCH - SOME OF THE PEOPLE SPEAKING CONTRIBUTED TO THE INFORMATION WHICH IS ON DISPLAY IN THE MUSEUM. IT WILL ALSO FURTHER THE UNDERSTANDING ABOUT HOW EDINBURGH HAS CHANGED.